

Improving MPTCP Performance by Enabling Sub-Flow Selection over a SDN Supported Network

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Organization

- 1 Introduction and Motivation
- 2 Objectives
- 3 Solution Approach
- 4 Implementation and Results
- 5 Summary
- 6 Conclusion

A Motivating Statistics

- *“By 2021, 94 percent of workloads and compute instances will be processed by cloud data centers; 6% will be processed by traditional data centers”^[1]*
 - CDN uses data centers
- Demands high bandwidth requirement for data centers
 - Data center topology allows multiple paths between nodes
 - Can exploit bandwidth aggregation
 - Bandwidth aggregation in data link layer causes management issues
- Bandwidth aggregation in transport layer
 - Multipath TCP (MPTCP)^[2]

^[1] VNI Forecast Highlights Tool.

https://www.cisco.com/c/m/en_us/solutions/service-provider/vni-forecast-highlights.html.

^[2] Alan Ford et al. Architectural guidelines for multipath TCP development. Tech. rep. IETF, RFC6824, 2011.

MPTCP Basics

■ Advantages^[3]

- Improve throughput by aggregating bandwidth
- Do no harm to the competing flows (TCP, SCTP etc.)
- Balance congestion by offloading data via less congested paths
- TCP like API for application transparency.^[4]

^[3]Costin Raiciu, Mark Handley, and Damon Wischik. *Coupled congestion control for multipath transport protocols*. Tech. rep. IETF, RFC6356, 2011.

^[4]MPTCP Application Interface Considerations. <https://tools.ietf.org/html/draft-ietf-mptcp-api-07>.

MPTCP Basics

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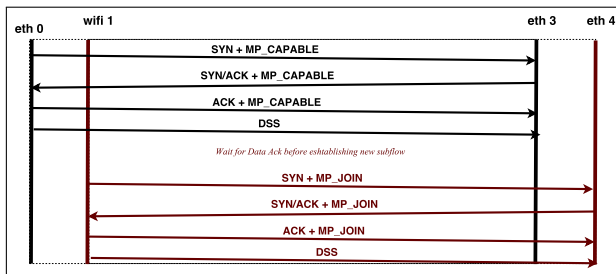


Figure: MPTCP connection initiation

MPTCP Architecture

Modules of MPTCP

- Path manager
 - **Full-Mesh**
 - ndiffports
- Segment scheduler
 - Round robin
 - **Lowest RTT first**
- Congestion control
 - LIA
 - OLIA
 - **BALIA**

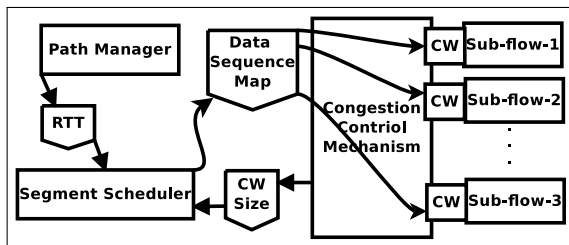


Figure: MPTCP Modules

Initial Experimentations

Test parameter setting (Previous work^[5])

- MPTCP v0.90
- Full-mesh
- Lowest RTT first
- BALIA congestion control
 - Revisit: MPTCP objective
 - TCP friendliness
 - Responsiveness towards network changes
 - BALIA Pareto optimizes MPTCP principle

^[5]Subhrendu Chattopadhyay et al. "Primary Path Effect in Multi-Path TCP: How Serious Is It for Deployment Consideration?". In: *Proceedings of the 18th ACM International Symposium on Mobile Ad Hoc Networking and Computing*. Mobihoc '17. Chennai, India: ACM, 2017, 36:1–36:2. ISBN: 978-1-4503-4912-3.

Initial Experimentations

- Variable no. of sub flows used
 - Sub flows have diversified path characteristics (Delay, Bandwidth)
- Bandwidth diversity
 - Increasing path bandwidths difference
 - **Observations:** Increase in total bandwidth pool
 - **Observations:** The average throughput decreases.
 - **Observations:** Increases no. of out of order segments
 - **Observations:** Increases file download time
- Delay diversity
 - Increasing path RTT difference
 - **Observations:** Decreases average throughput of MPTCP.
 - **Observations:** Increases no. of out of order segments
 - **Observations:** Increases file download time

Initial Experimentations

Understanding the results of^[5]:

- Sub-flows with high disparity in end-to-end delay and bandwidth results in large number of out of order segments
- Increase in out of order segments results performance degradation due to spurious retransmission
- Full-mesh path manager is sub-optimal.

Analysis:

Out-of-order segments are the root cause. It creates “*HOL blocking*”. HOL blocking causes spurious retransmissions.

^[5]Subhrendu Chattopadhyay et al. “Primary Path Effect in Multi-Path TCP: How Serious Is It for Deployment Consideration?”. In: *Proceedings of the 18th ACM International Symposium on Mobile Ad Hoc Networking and Computing*. Mobihoc '17. Chennai, India: ACM, 2017, 36:1–36:2. ISBN: 978-1-4503-4912-3.

Problem Statement

What can we do about it?

Out-of-order segments can be estimated by the receiver buffer size. Reduction in receiver buffer signifies reduction in out-of-order segments. So, we control the size of receiver buffer size by choosing the subset of available sub-flows.

What we have?

- Set of sub-flows ($\mathcal{S} = \{S_1, S_2 \dots S_n\}$)
- Delay characteristics of S_i
($Pr_i(X = r) = \Psi(\mu_i, \sigma_i, 0, \infty; X = r)$) Assume Gaussian
- Gross characteristics of S_i ($Q_i = \{b_i, l_i, \mu_i, \sigma_i\}$)

Problem Statement

What can we do about it?

Problem Formulation:

Given \mathcal{S} sub-flows between source and destination and the path parameters $\vec{Q} = \{Q_i\}$ of sub-flows, we would like to obtain a sub-flow selection matrix I , such that the following optimization problem is solved.

$$\begin{aligned} & \underset{I}{\text{maximize}} && Avg_{Th}(I) \\ & \text{subjected to:} && \\ & && RL(I) \leq RL_{max} \end{aligned}$$

Problem Statement

What can we do about it?

Problem Formulation:

$$\underset{I}{\text{maximize}} \quad Avg_{Th}(I)$$

subjected to:

$$RL(I) \leq RL_{max}$$

- **Question 1:** How to find $Avg_{Th}(I)$ and $RL(I)$?
 - Using formal modeling of MPTCP system
 - Discrete Time Markov Chain (DTMC)
- **Question 2:** Who solves the optimization problem?
 - Hosts do not have end-to-end characteristics.
 - Use SDN.

DTMC

- Throughput modeling requires knowledge of congestion control method.
- We use BALIA

$$Y_i(t) = \frac{w_i(t)}{r_i} \quad \alpha_i(t) = \frac{\max_k \{Y_k(t)\}}{Y_i(t)}$$

- Algorithm:

$$w'_i = \begin{cases} \frac{Y_i(t)}{r_i (\sum_k Y_k(t))^2} \left(\frac{1+\alpha_i(t)}{2} \right) \left(\frac{4+\alpha_i(t)}{5} \right) & \text{Success} \\ \frac{w_i(t)}{2} \min\{\alpha_i(t), 1.5\} & \text{Failure} \end{cases}$$

- Oscillation factor^a increases responsiveness, but aggressive.
- Aggressiveness factor^b controls the TCP friendliness.

^aOscillation factor: $Y_i(t)$

^bAggressiveness factor: $\alpha_i(t)$

DTMC

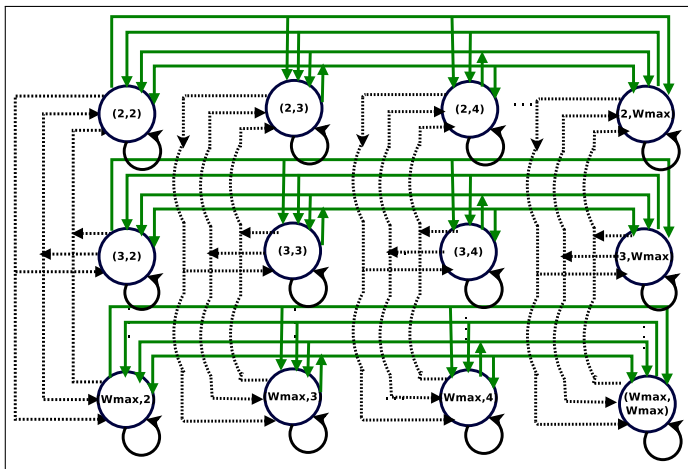


Figure: Markov Model for a MPTCP with 2 Sub-Flows

DTMC

States:

- CW size tuple
- Event CW change as state transition

Transition events and Probabilities:

- Successful transfer of segment via S_i (SS_i)
 - If $\max\{Y_k\} = Y_i$ (SS_{max_i})
 - If $\max\{Y_k\} \neq Y_i$ (SS_{max_m})
- Unsuccessful transfer of segment via S_i (SL_i)
 - If $\max\{Y_k\} = Y_i$ (SL_{max_i})
 - If $\max\{Y_k\} \neq Y_i$ (SL_{max_m})

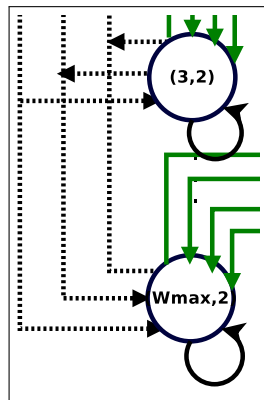


Figure: DTMC partial

DTMC

- **Model Outcome:**

- Stationary distribution of DTMC
- Average congestion window size
- Average throughput and Average receiver buffer length

Model Verification

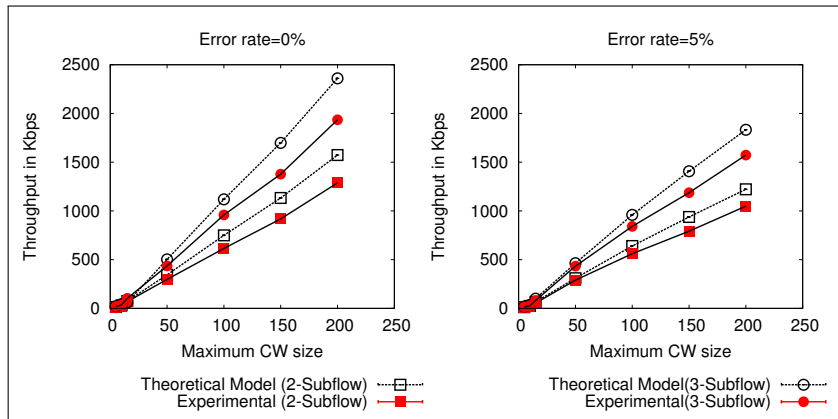


Figure: Throughput Comparison

Model Verification

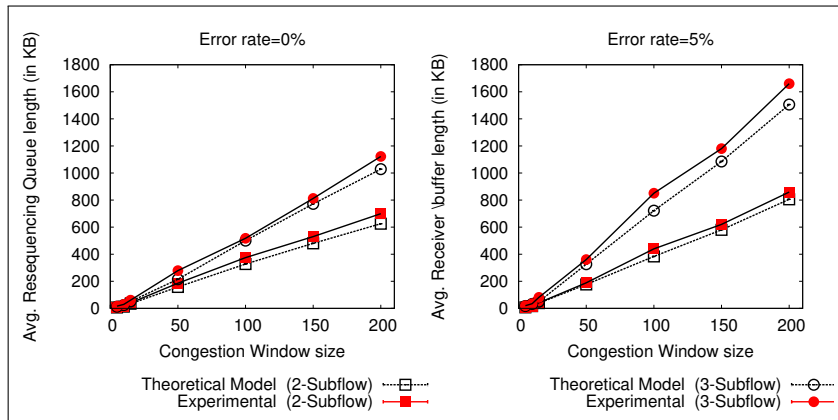


Figure: Receiver Buffer Size Comparison

Revisit Sub-flow Selection & Heuristic

Problem statement:

Given \mathcal{S} sub-flows between source and destination and the path parameters $\vec{Q} = \{Q_i\}$ of sub-flows, we would like to obtain a sub-flow selection matrix I , such that the following optimization problem is solved.

$$\underset{I}{\text{maximize}} \quad \text{Avg}_{Th}(I)$$

subjected to:

$$RL(I) \leq RL_{max}$$

- 0-1 knapsack problem^[6] and *NP*-hardness
- Searching for a heuristic

^[6]Harvey M. Salkin and Cornelis A. De Kluyver. "The knapsack problem: A survey". In: *Naval Research Logistics Quarterly* 22.1 (1975), pp. 127–144.

Revisit Sub-flow Selection & Heuristic

Algorithm 1 Heuristic for sub-flow selection (Pseudo code)

- 1: Input: Sub-flow path quality vector;
 - 2: Output: Sub-flow selection;
 - 3: Sort sub-flows based on high effective bandwidth ($b_i(1 - l_i)$) and low RTT (μ_i) (i.e $b_i(1 - l_i) + \frac{1}{\mu_i}$);
 - 4: **for** $S_i \in \mathcal{S}$ **do**
 - 5: Select sub-flow if calculated receiver buffer length obtained from DTMC is less than RL_{max}
 - 6: **end for**
 - 7: **return** \vec{l}
-

Revisit Sub-flow Selection & Heuristic

Algorithm 1 Heuristic for sub-flow selection (Algorithm)

```
1: Input:  $\vec{Q}$ ;  
2: Output:  $\vec{I}$ ;  
3:  $\forall i : l_i \leftarrow 0$ ;  
4: Sort  $\vec{Q}$  based on  $T_i \leftarrow b_i(1 - l_i) + \frac{1}{\mu_i}$ ;  
   {High effective bandwidth ( $b_i(1 - l_i)$ ) and low RTT ( $\mu_i$ ) gets priority}  
5: Find  $\max_i(T_i)$ ;  $l_i \leftarrow 1$ ;  
6: for  $j \leftarrow 2$  to  $n$  do  
7:    $\vec{X} \leftarrow \vec{Q} \circ l$ ;  
8:    $\mathcal{A} \leftarrow \text{Avg}_{Th}(\vec{X})$ ;  
9:    $\mathcal{R} \leftarrow RL(\vec{X})$   
10:  if  $\mathcal{R} \leq RL_{max}$  then  
11:     $l_j \leftarrow 1$ ;  
12:  end if  
13: end for  
14: return  $\vec{I}$ 
```

Implementation

We develop a SDN control plane application. [6]

- Tools used

- Open-source MPTCP kernel module^[7]
- *Open vSwitch*^[8]
- *Mininet*^[9]
- *Tinydb*^[10]
- *POX controller*^[11]
 - “flow_stat”
 - “L3_learning”
 - “host_tracker”

[6] https://github.com/subhrendu-subho/SDN_pathmanager

[7] *MultiPath TCP - Linux Kernel implementation*. <https://multipath-tcp.org>.

[8] *OVS. Open vSwitch*. <http://openvswitch.org/>.

[9] *B Lantz et al. Mininet-an instant virtual network on your laptop (or other pc)*. 2015.

[10] *Introduction-; TinyDB 3.2.1 documentation*. <http://tinydb.readthedocs.io/en/latest/intro.html>.

[11] *POX*. <https://openflow.stanford.edu/display/ONL/POX+Wiki>.

Implementation

We develop a SDN control plane application. [6]

- Tools used
- Development
 - MPTCP Path manager module
 - SDN application for sub flow selection

[6]https://github.com/subhrendu-subho/SDN_pathmanager

Implementation

We develop a SDN control plane application. [6]

- Tools used
- Development
- Event Handlers
 - Topology Update:
 - Invokes sub-flow selection module
 - Pro-actively notify path manager framework.
 - Packet In:
 - Find all available paths.
 - Invokes sub-flow selection module.

[6]https://github.com/subhrendu-subho/SDN_pathmanager

Results

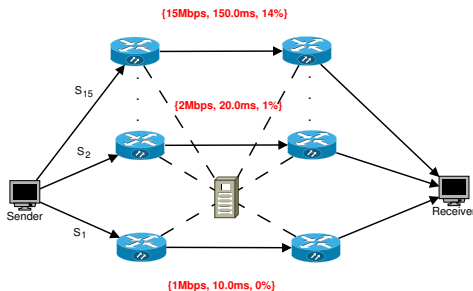


Figure: Topology

- 15 parallel paths
- The sender generates MPTCP supported HTTP flows destined towards receiver host.
- Traffic generated by transferring 100MB file.

Results

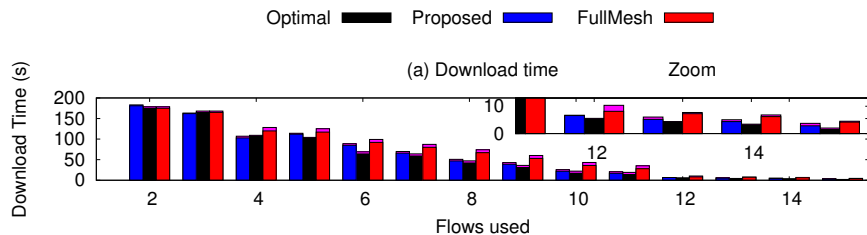


Figure: Flow Completion Time

Optimal ■ Proposed ■ FullMesh ■

■ Observations:

- Proposed method provides better performance.

Results

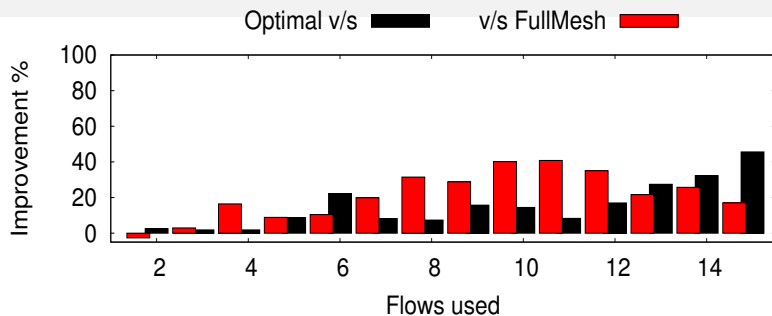


Figure: Flow Completion Time Comparison

■ Observations:

- Full mesh is better for 2 sub flows
- Increased diversity provides better performance
- Too much diversity reduces performance gain

Results

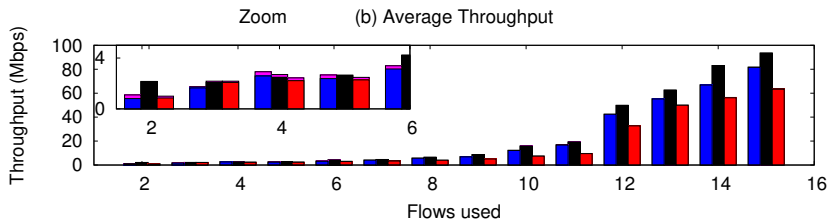


Figure: Aggregated Throughput Comparison

Optimal ■ Proposed ■ FullMesh ■

■ Observations:

- Effective increase in throughput from >6 sub-flows

Results

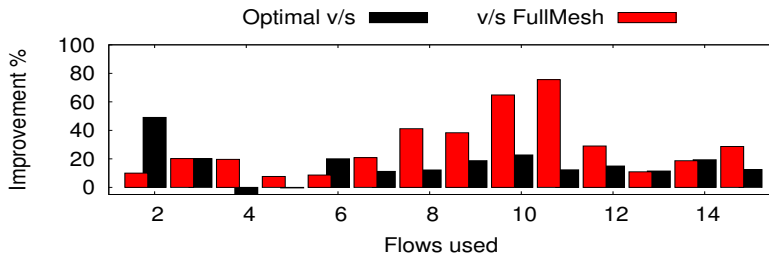


Figure: Aggregated Throughput Comparison

■ Observations:

- Throughput increase is closely follows optimal behaviour

Results

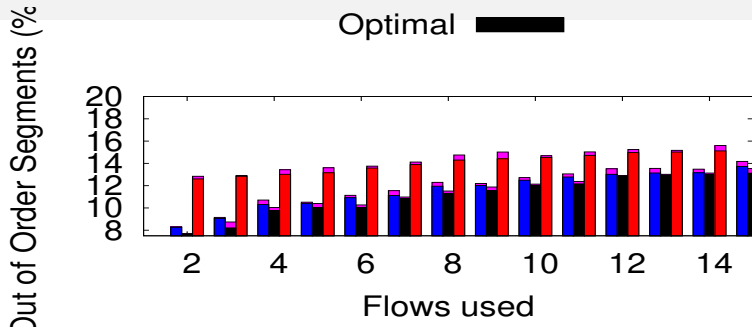


Figure: Out of Order Segments

Optimal Proposed FullMesh

■ Observations:

- Near optimal behaviour for proposed solution

Results

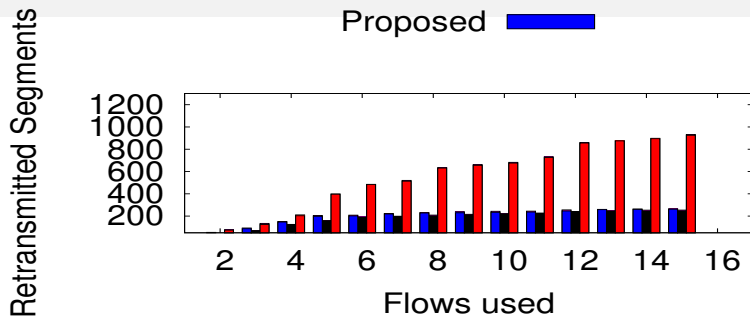


Figure: Retransmitted Segments

Optimal ■ Proposed ■ FullMesh ■

■ Observations:

- Near optimal behaviour for proposed solution

Results

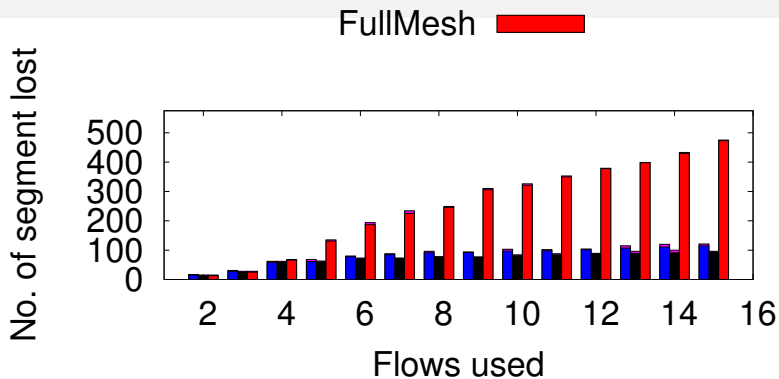


Figure: Lost Segments

- **Observations:**
- Optimal ■ Proposed ■ FullMesh ■
 - Near optimal behaviour for proposed solution

Results

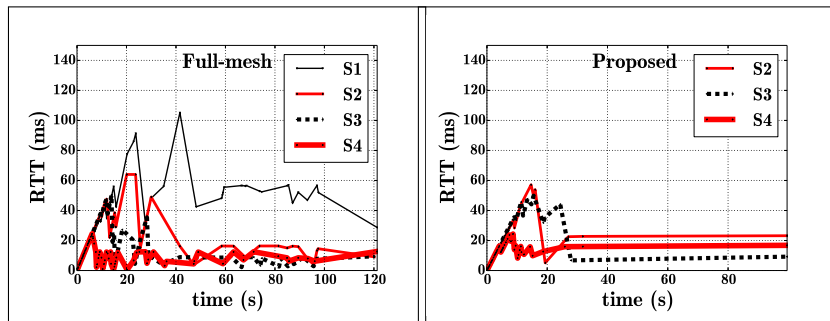


Figure: RTT Variations

■ Observations:

- Less fluctuations between the inter sub flow segments

Results

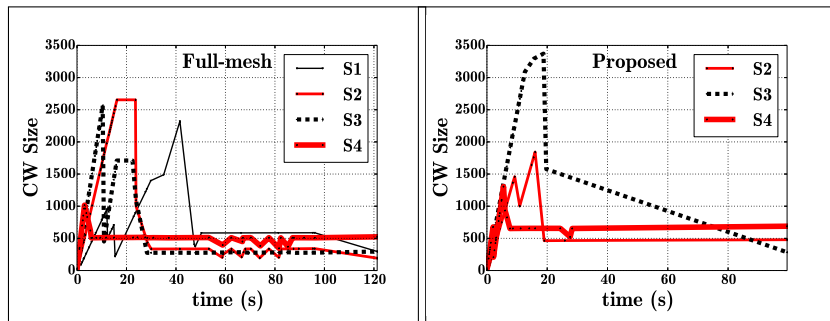


Figure: Congestion Window Variation

■ Observations:

- Can reach higher congestion window size due to less spurious transmission
- Increase in effective aggregated throughput

Summary

- We formulate an irreducible and aperiodic DTMC to model the aggregated throughput prediction of a MPTCP flow with the end-to-end path characteristics of a given set of sub-flows.
- Based on the predicted throughput from the estimator model, we develop an optimization framework to find out the optimal set of sub-flows that can maximize the aggregated throughput for a given MPTCP flow.
- The SDN controller executes this optimization framework and schedules the sub-flows accordingly.

Conclusion

- MPTCP sub-flow management framework for enterprise data center network.
- Increases in-order delivery of segments and prevents HOL blocking
- Closely approximates the underlying *NP*-hard problem
- Future Work:
 - Can we generalize it for multi-homed network?
 - Can we use distributed SDN control plane application?

Thank You